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Online Influence Maximization under Linear Threshold Model

NeurIPS, 2020

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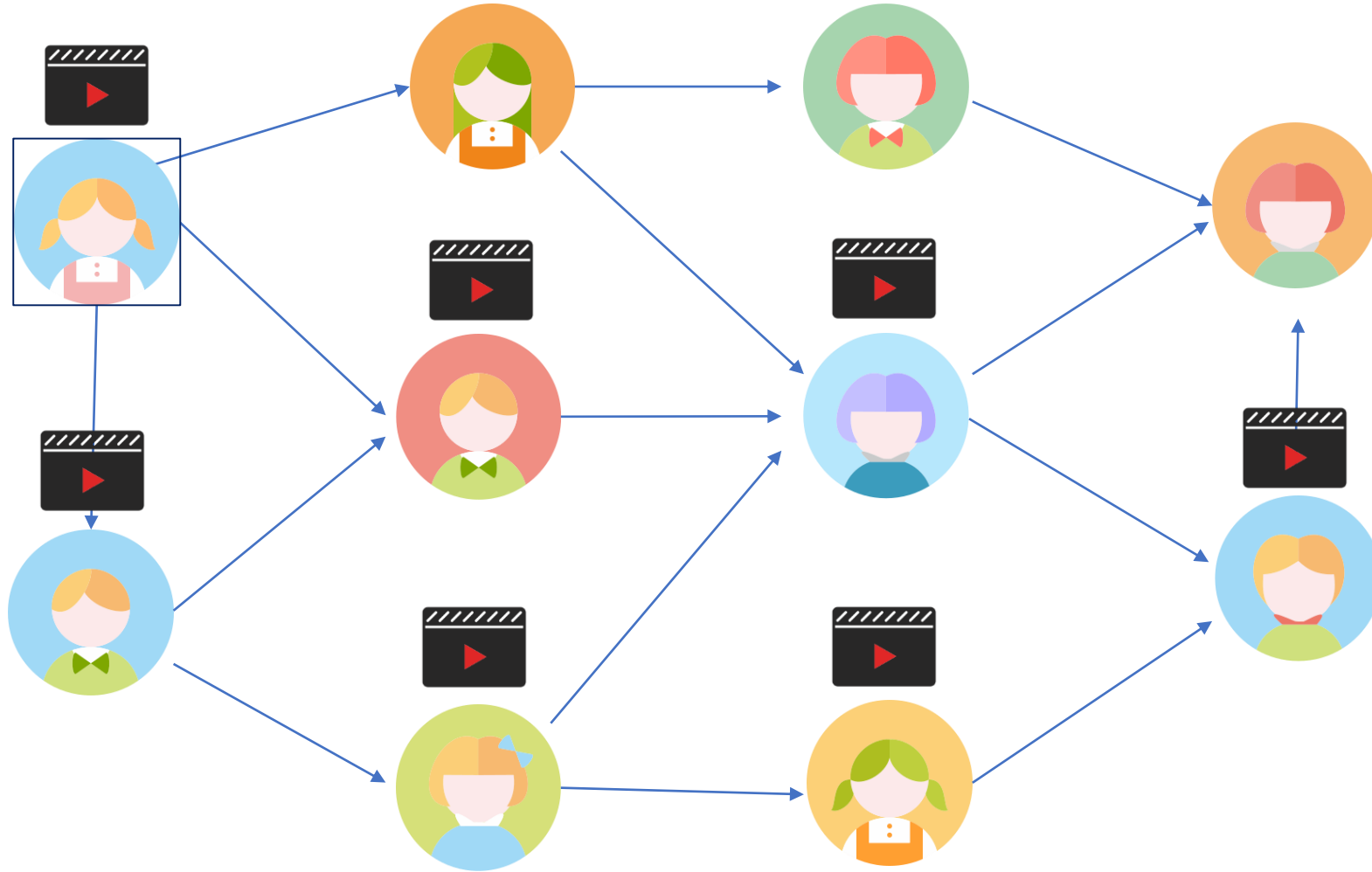
Let's consider the scene where

the company wants to broadcast their products

or

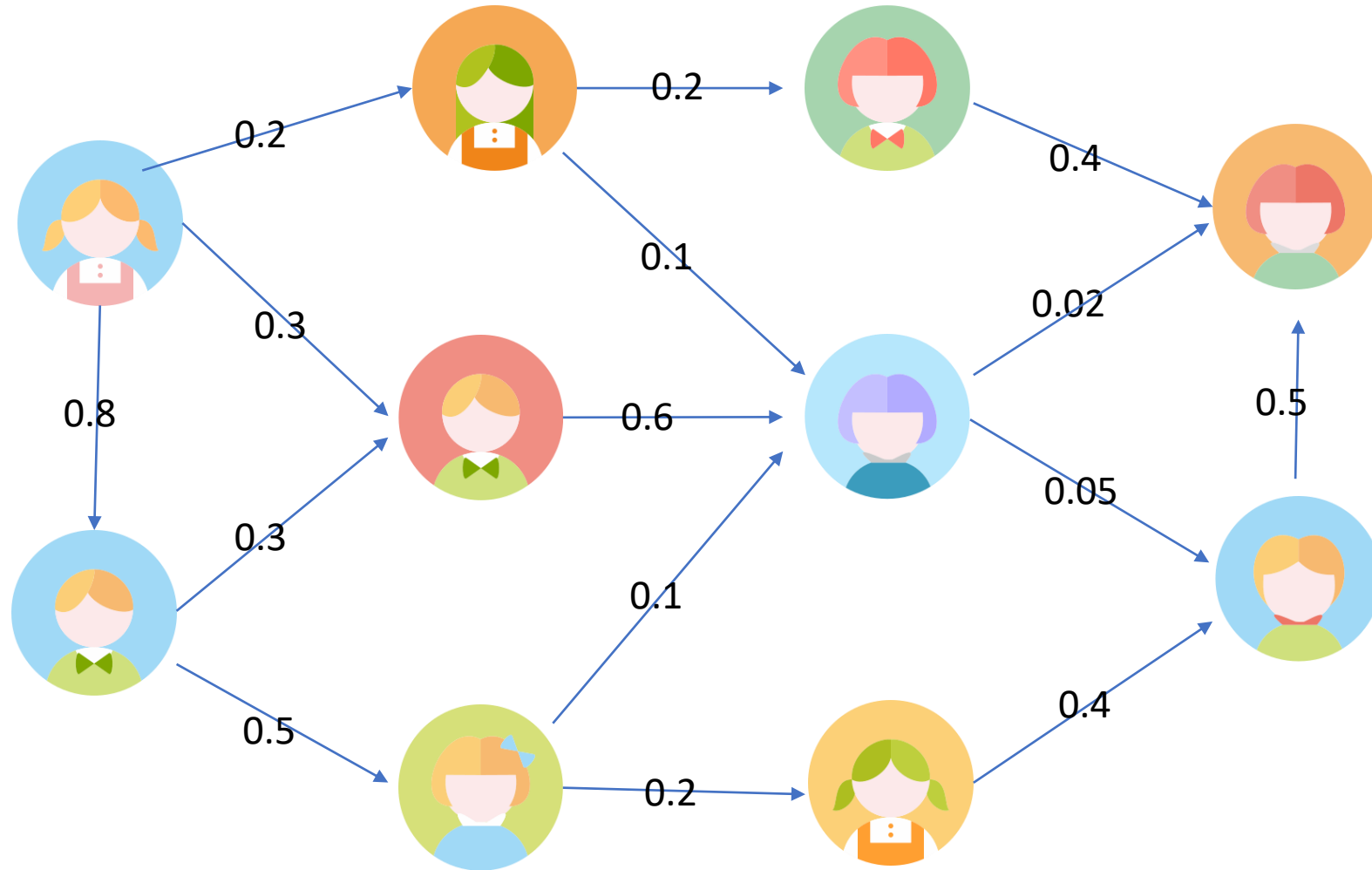
the government wants to promote their policies

With **limited budget**, the company choose where to place the advertisement thus the number of influenced users could be maximized?



When given influence probabilities between users:

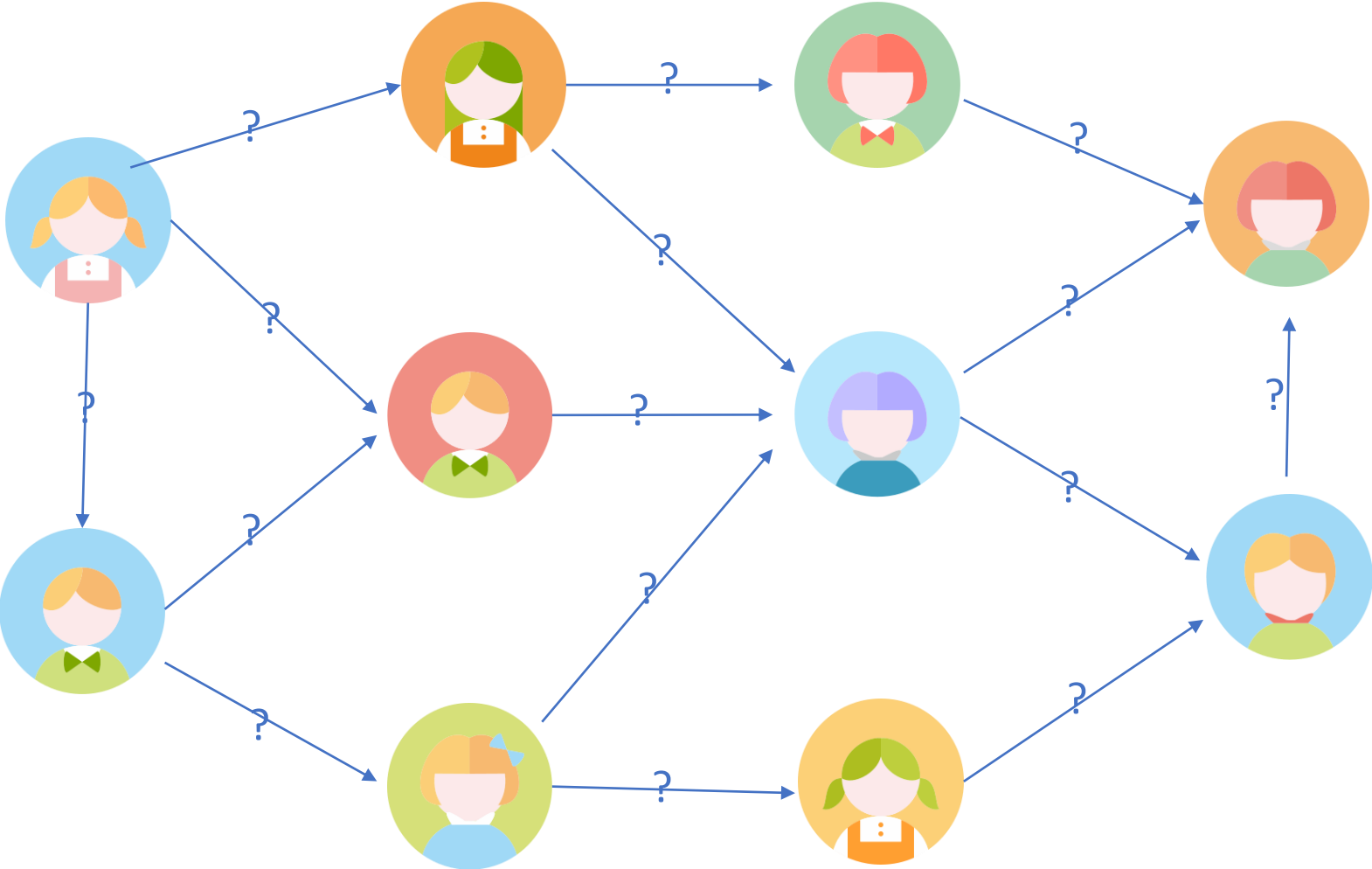
-This problem is well known as Influence Maximization (IM) problem



However,

It is not realistic to **get those influence probabilities beforehand** in real applications

So how to choose the optimal seed nodes with unknown influence probabilities?

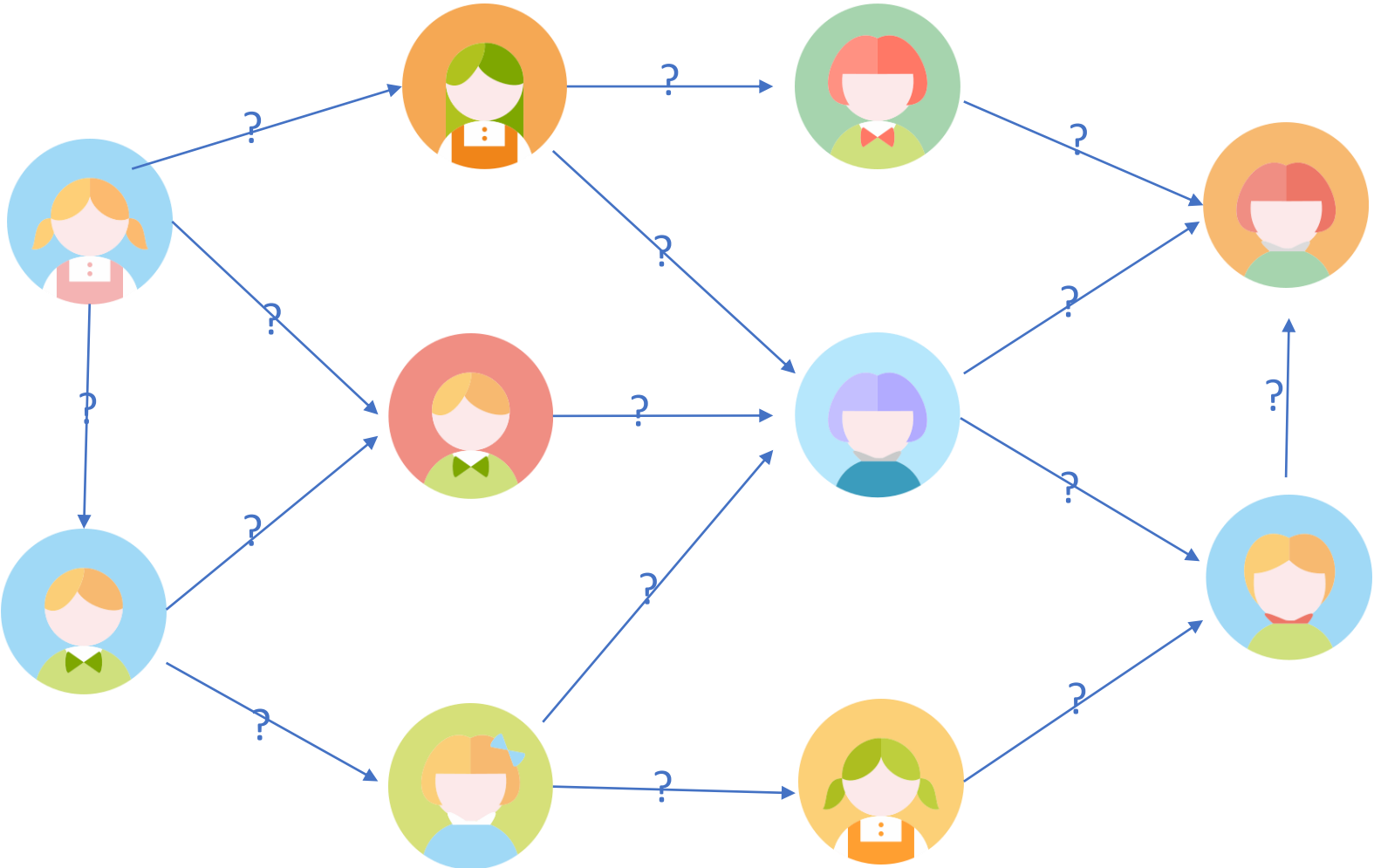


How about **estimating the unknown parameters from the collected past observations?**

- the log might have bias and deficient

- the estimates cannot adapt to any change in the social network

This motivates the **Online Influence Maximization (OIM)** framework



Online Influence Maximization (OIM) framework:

– learn unknown parameters during the trial-and-error process

for $t = 1, 2, \dots, T$:

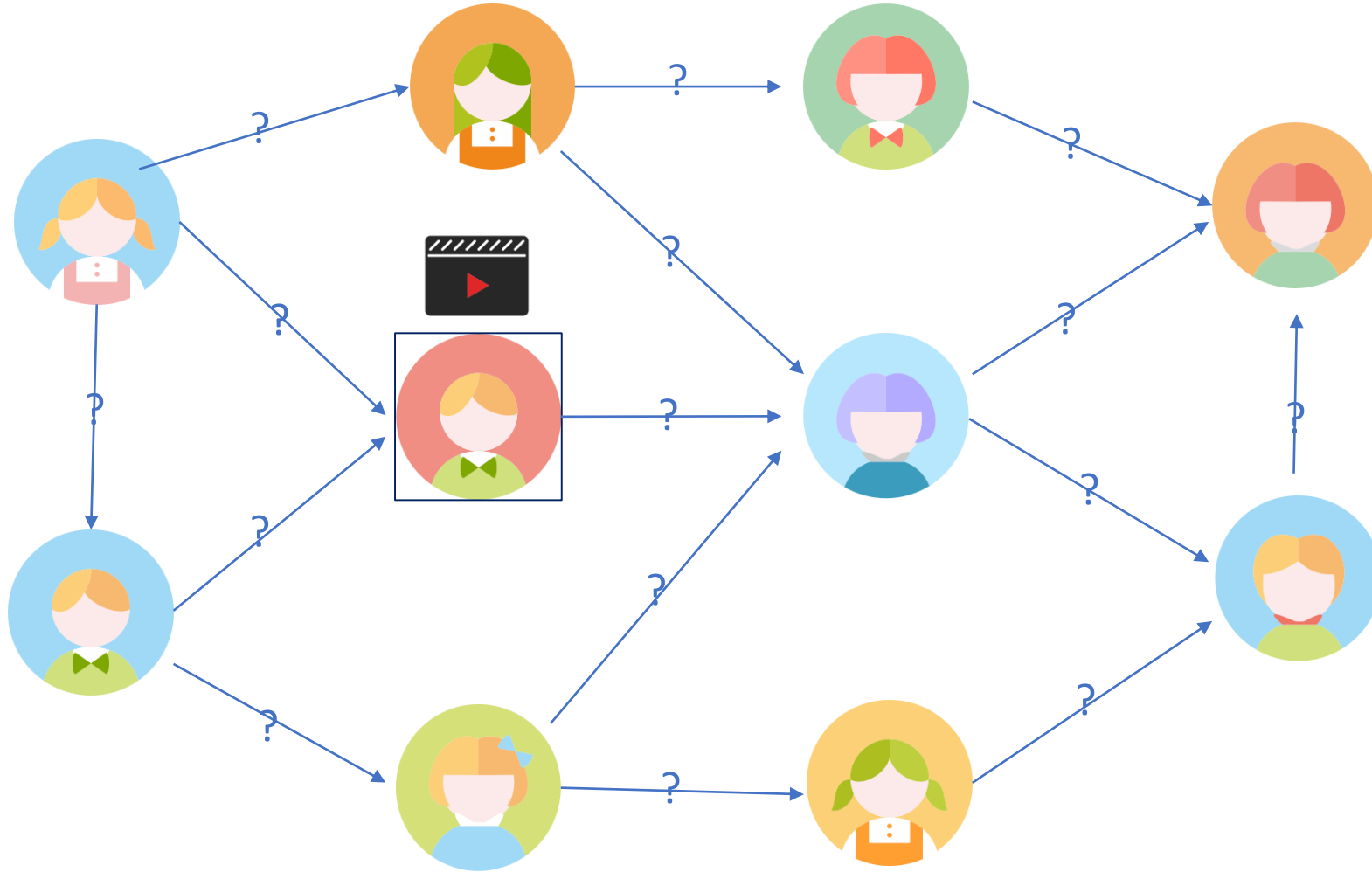
- the agent **chooses the seed set** S_t according to its **policy** based on **current knowledge**
- then the agent **observes** the diffusion process and **update** its knowledge

end for

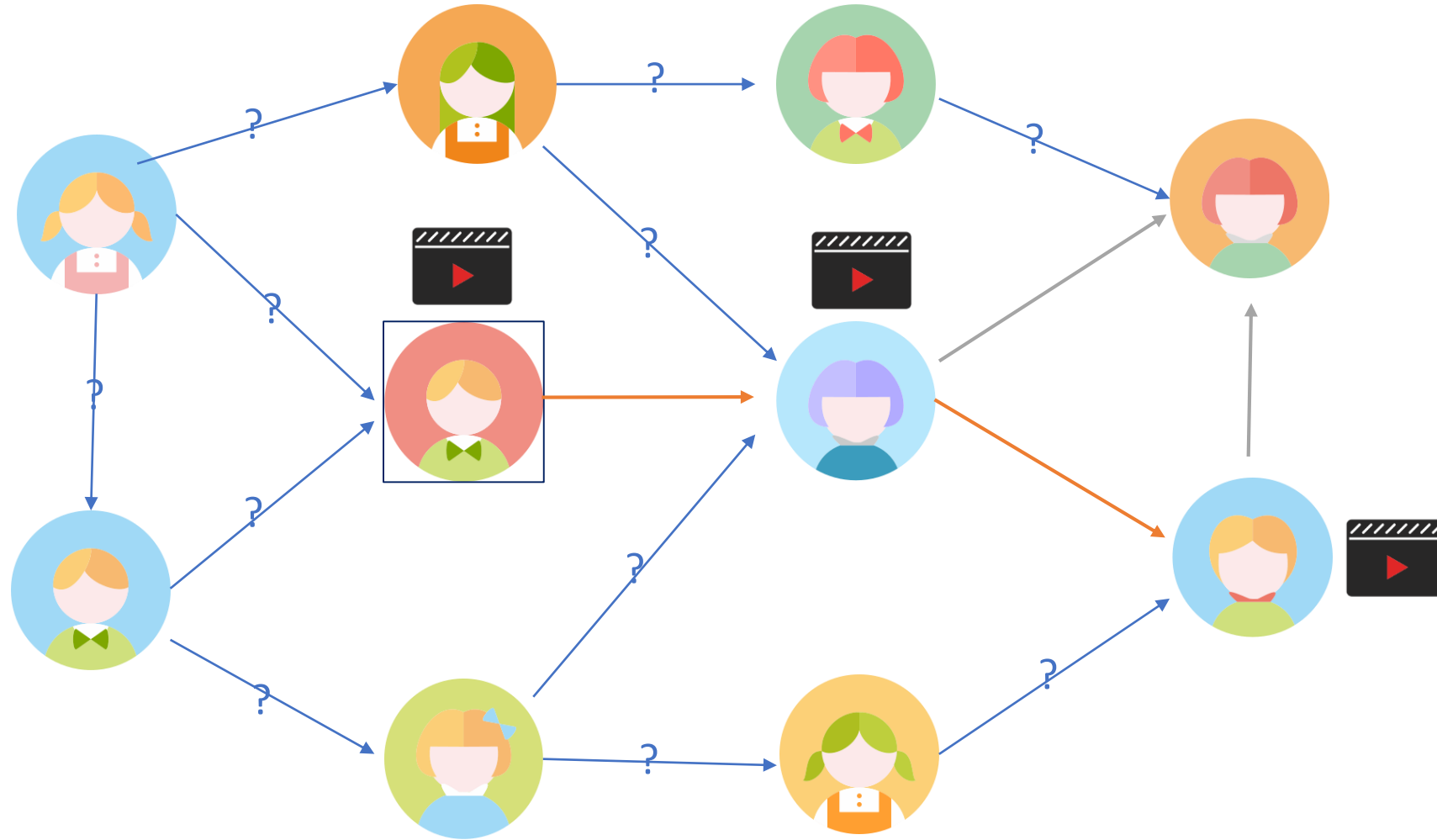
Objective: minimize the cumulative regret

$$R(T) = \mathbb{E} \left[\sum_{i=1}^T \eta \cdot \text{opt}_w - r(S_t, w) \right]$$

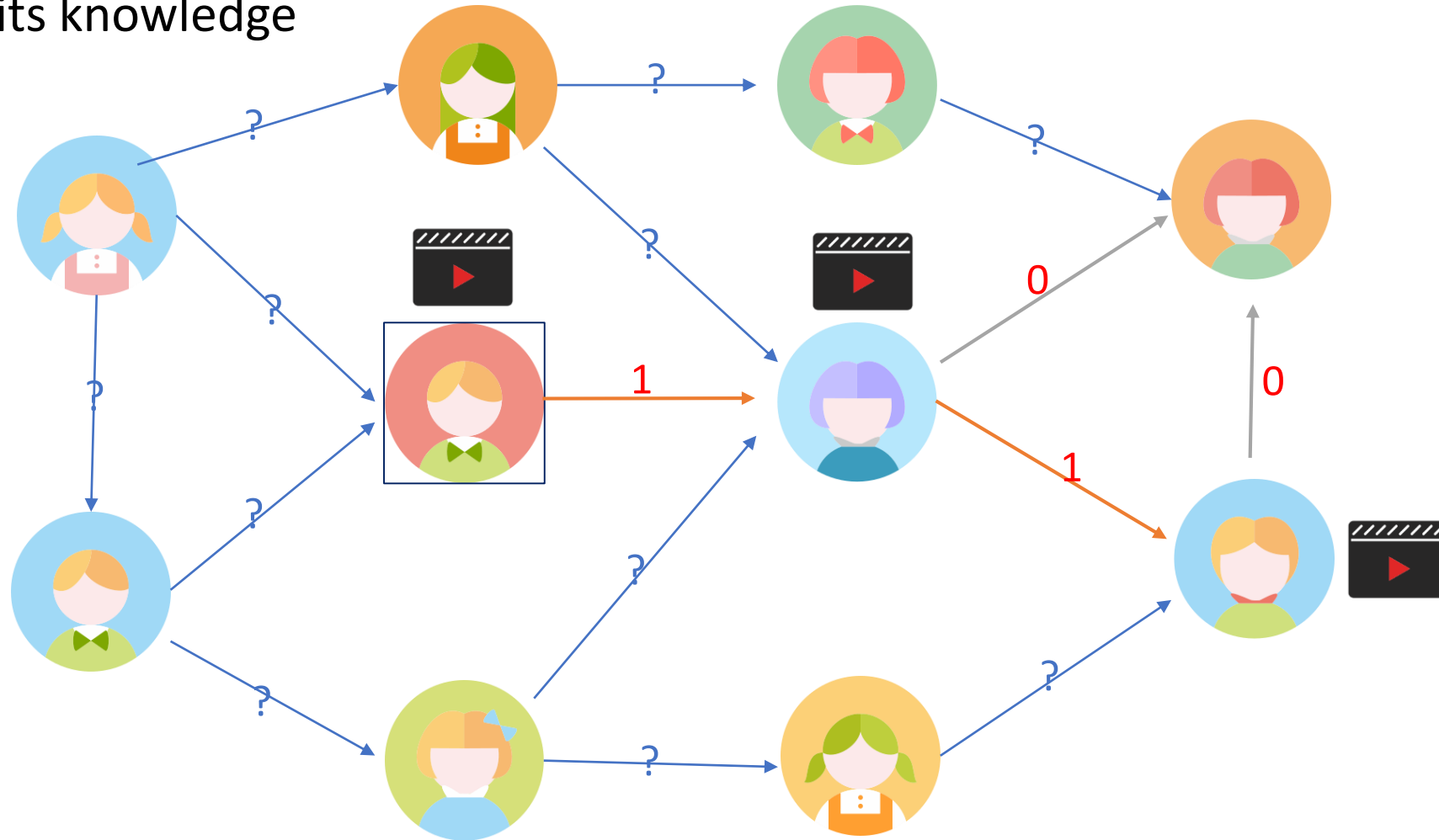
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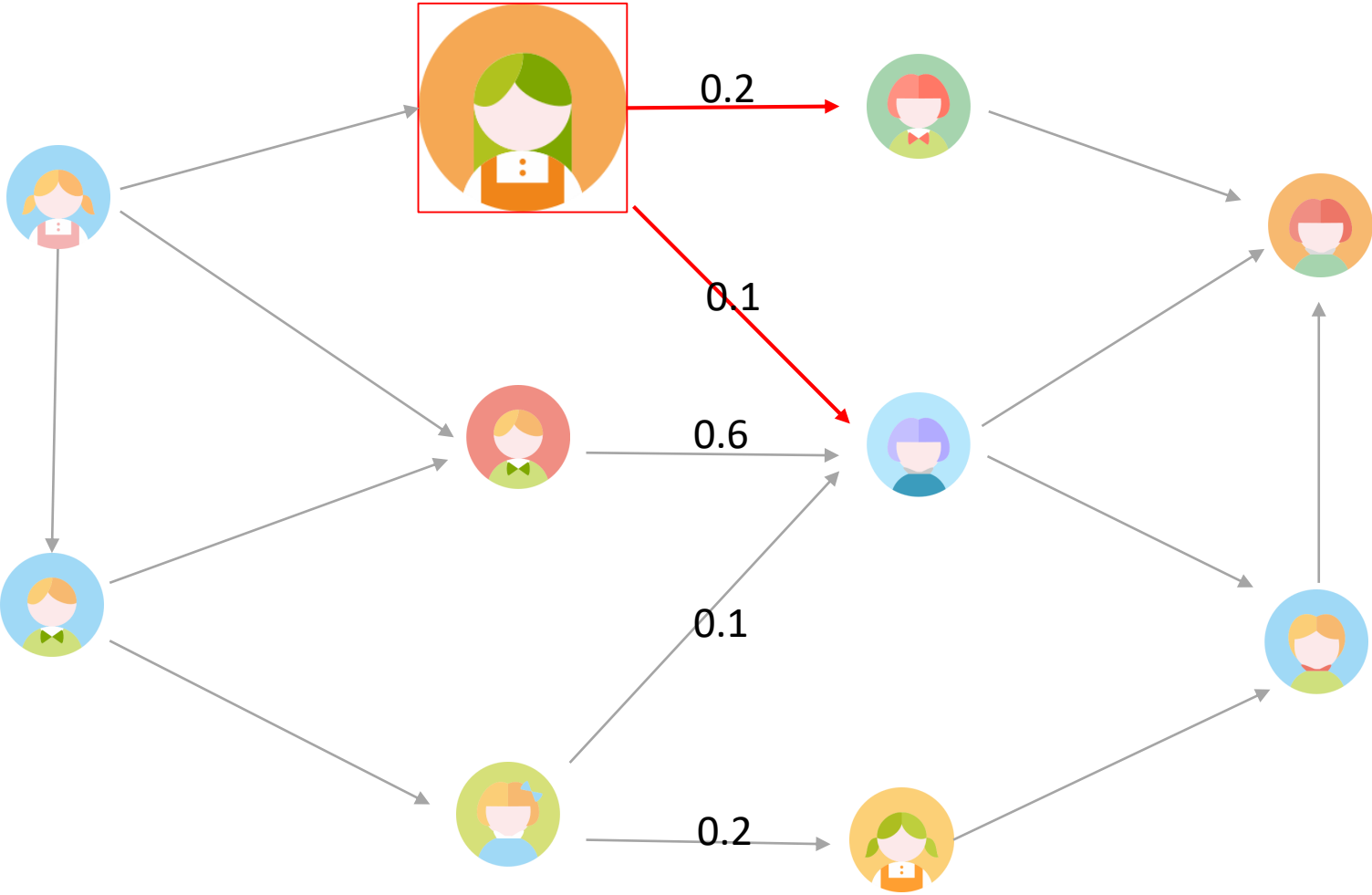
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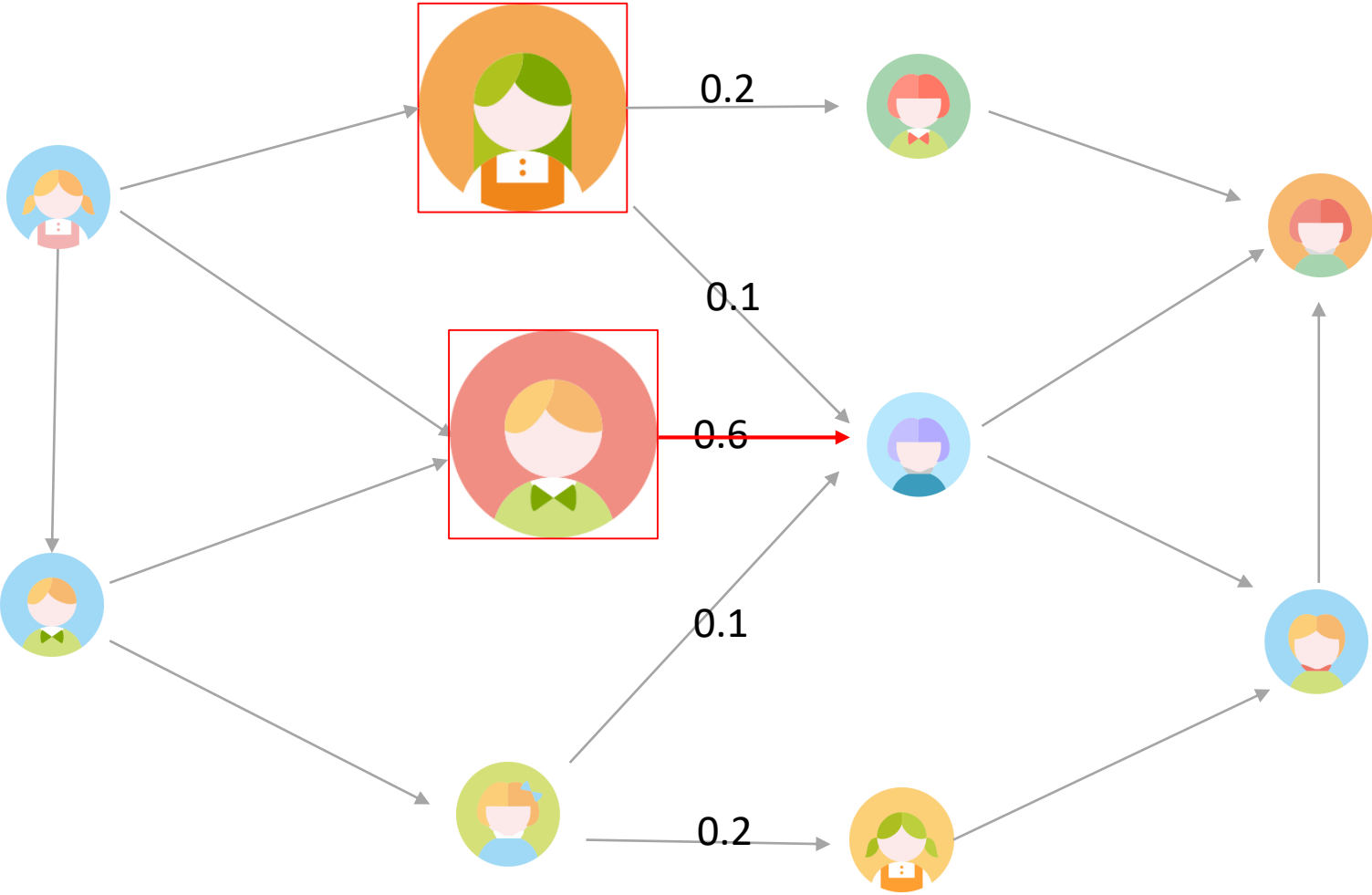
How to model the information diffusion in real world?

Independent cascade (IC) and linear threshold (LT) are two most common models

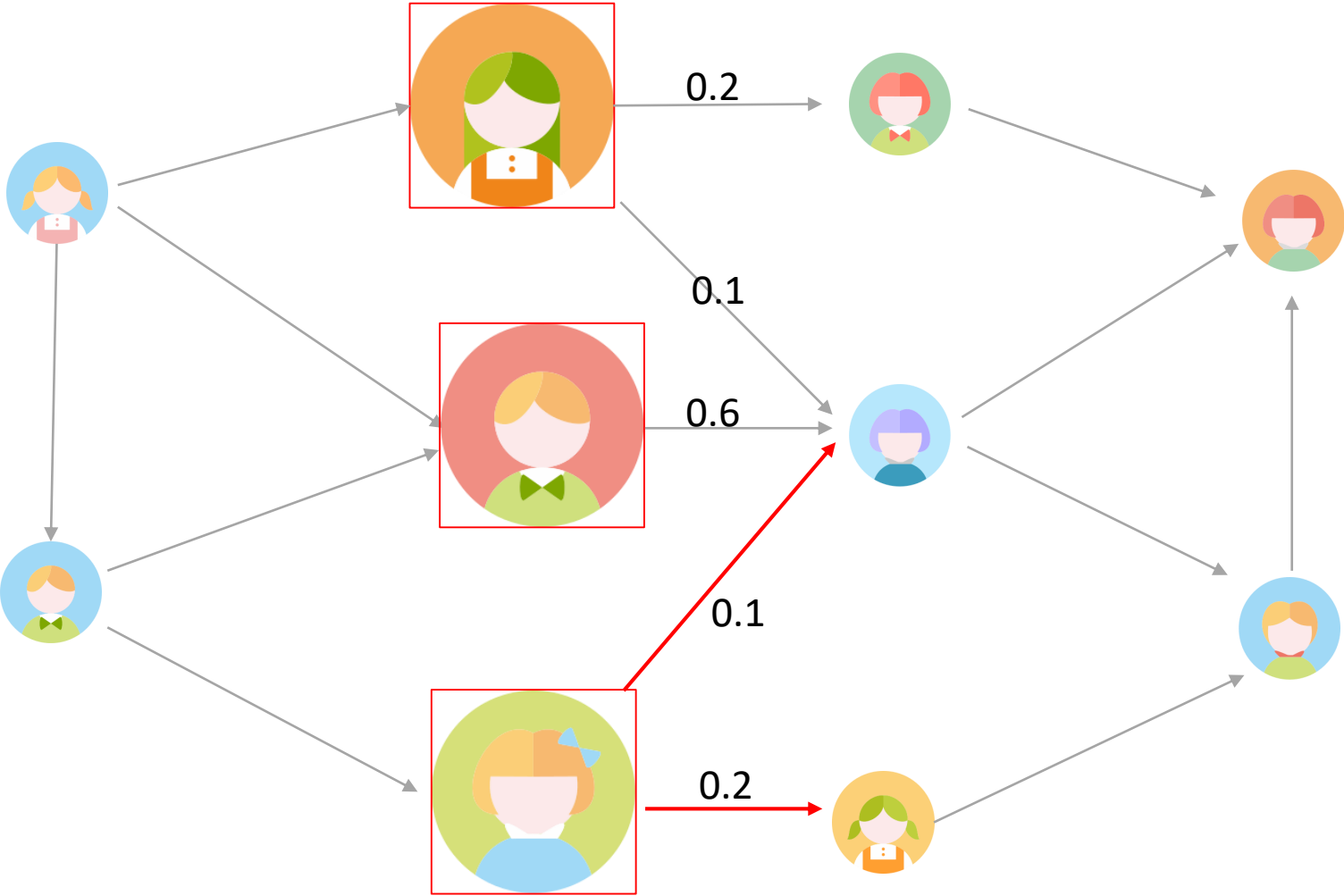
Independent Cascade (IC) Model



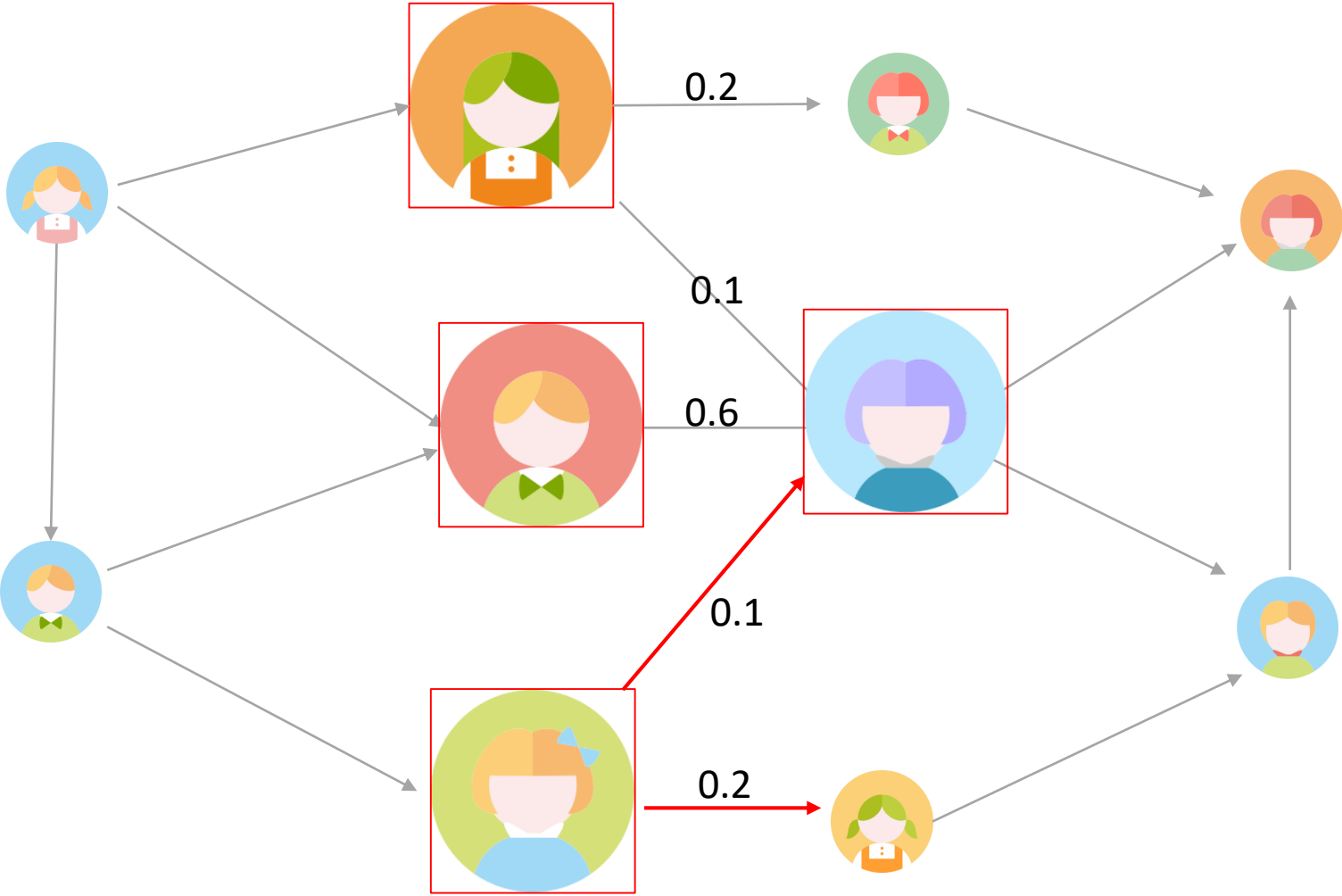
Independent Cascade (IC) Model



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Independent Cascade (IC) Model



independence assumption

Previous OIM works mainly consider

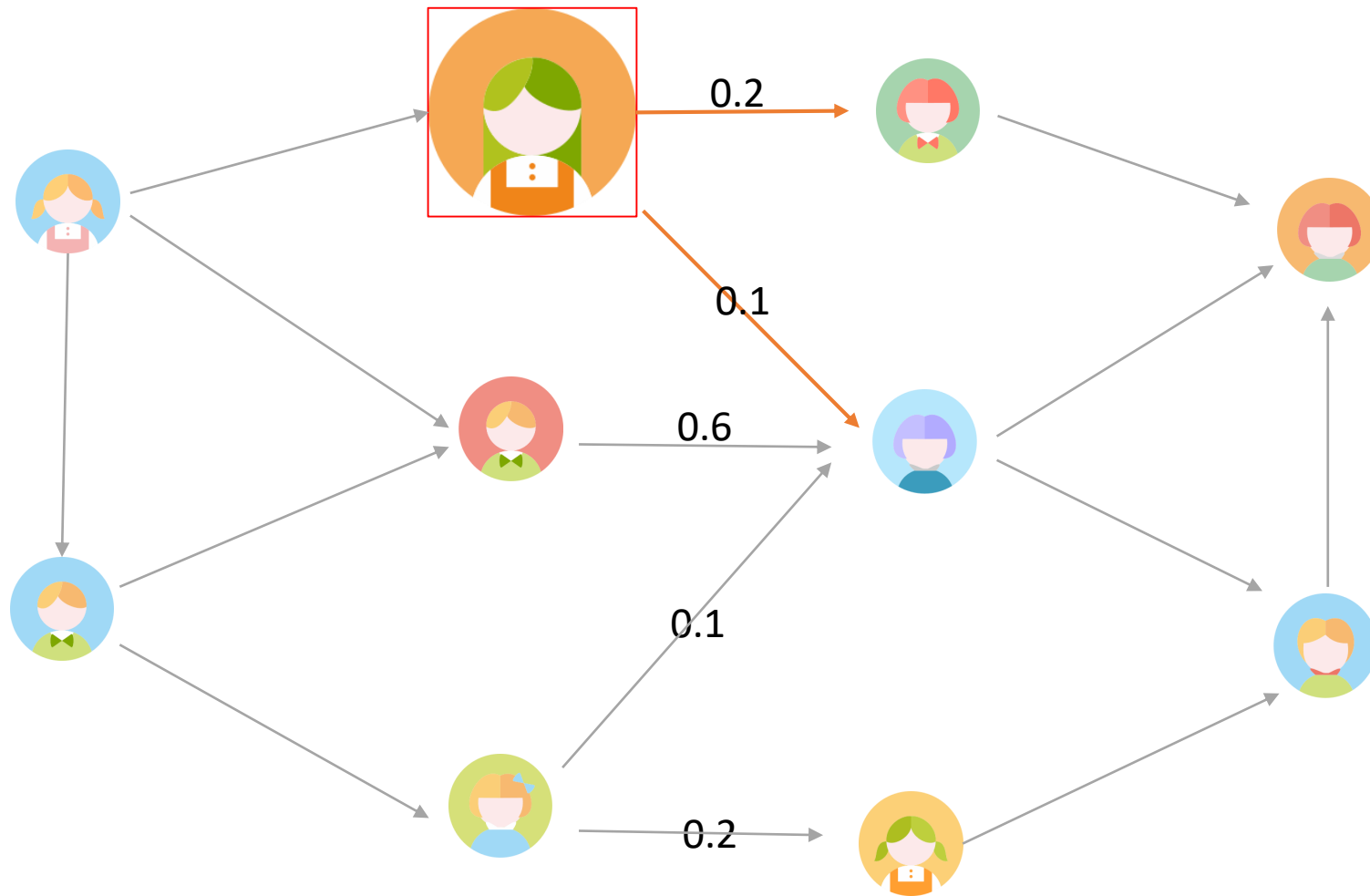
-IC model

-edge-level feedback

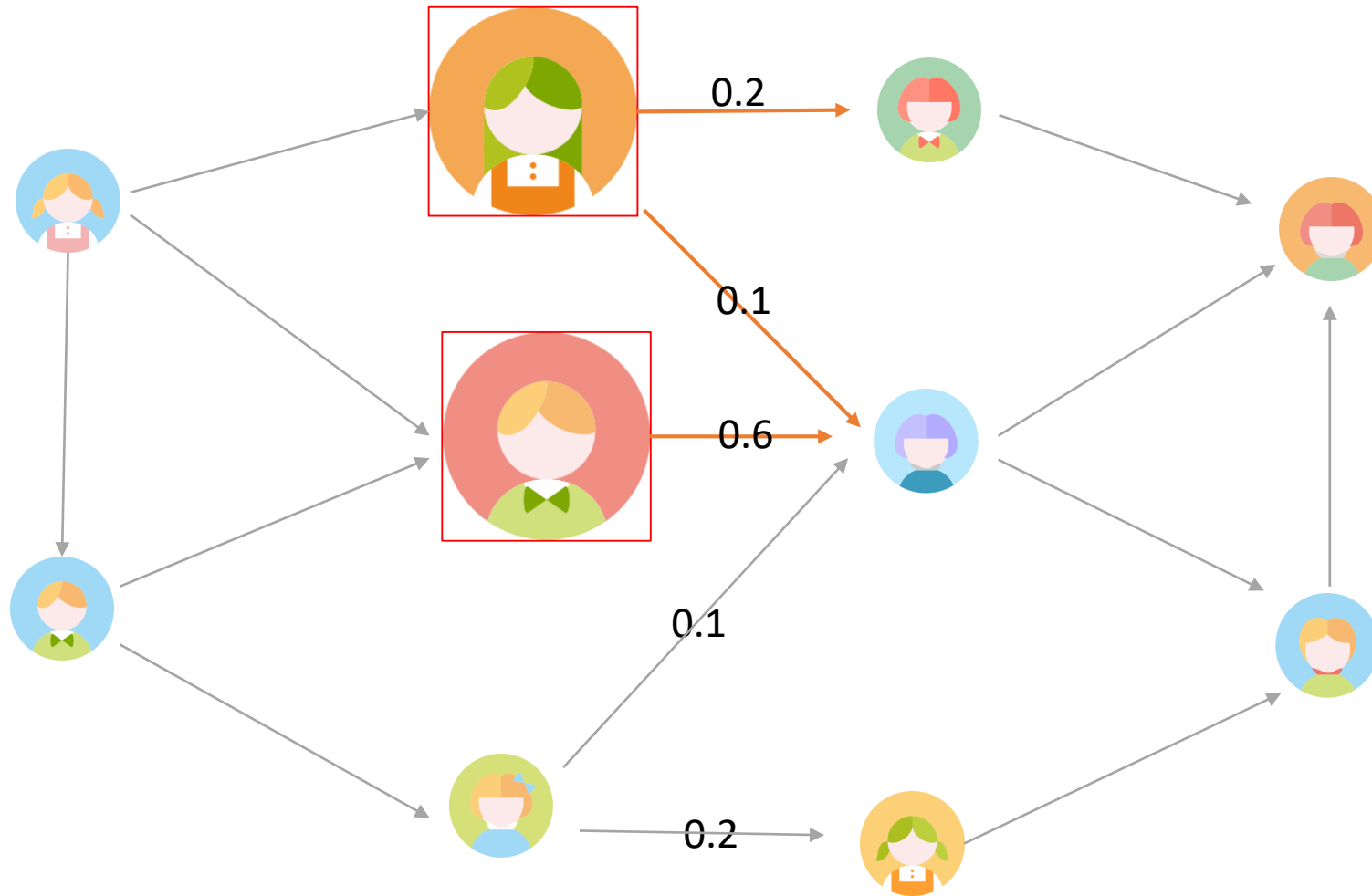
Which neighbor has
successfully activated the
node

Does this setting characterize the real information diffusion process well (from the perspective of the company/government) ?

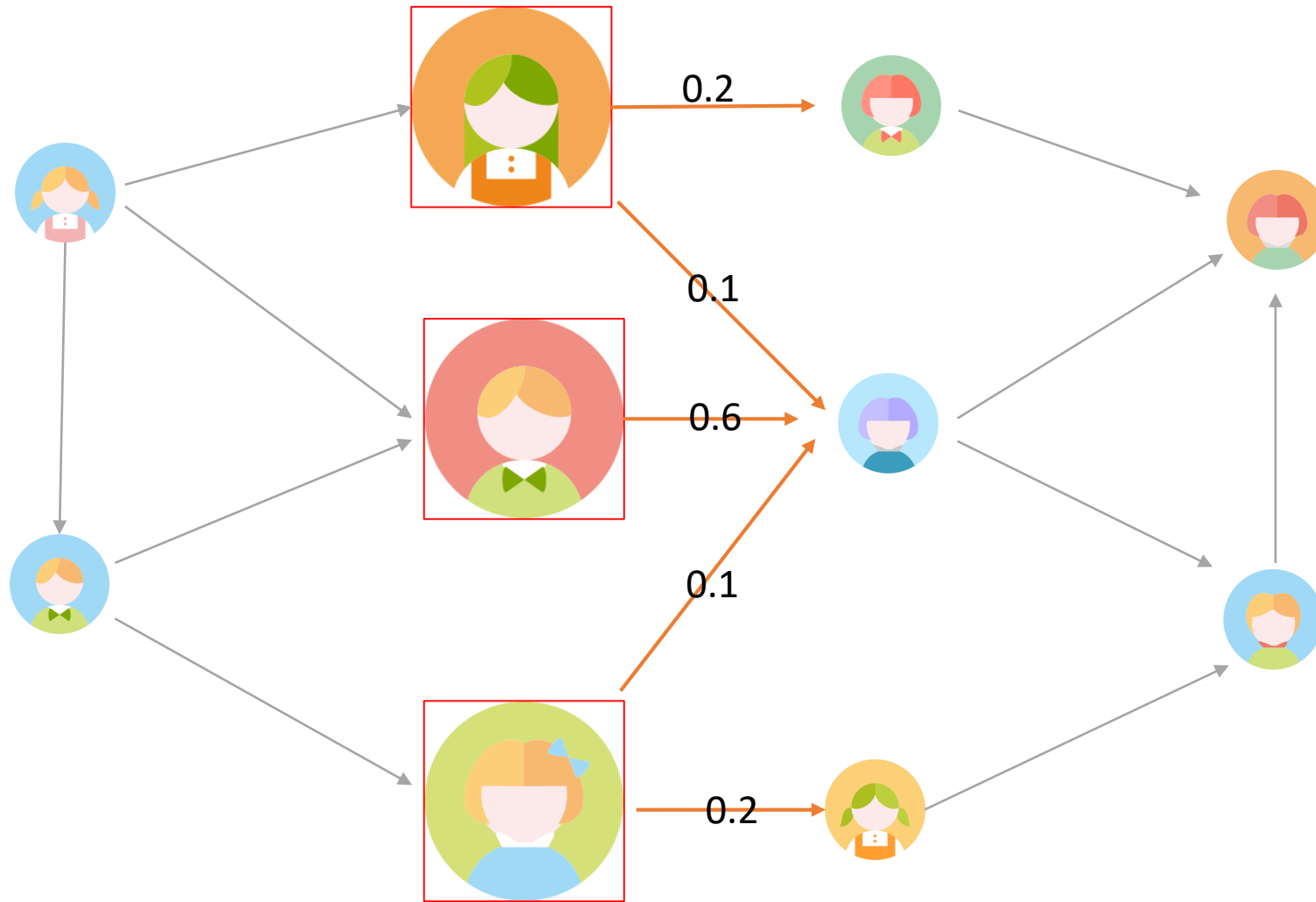
Let's consider the common **herd behavior** in real life:



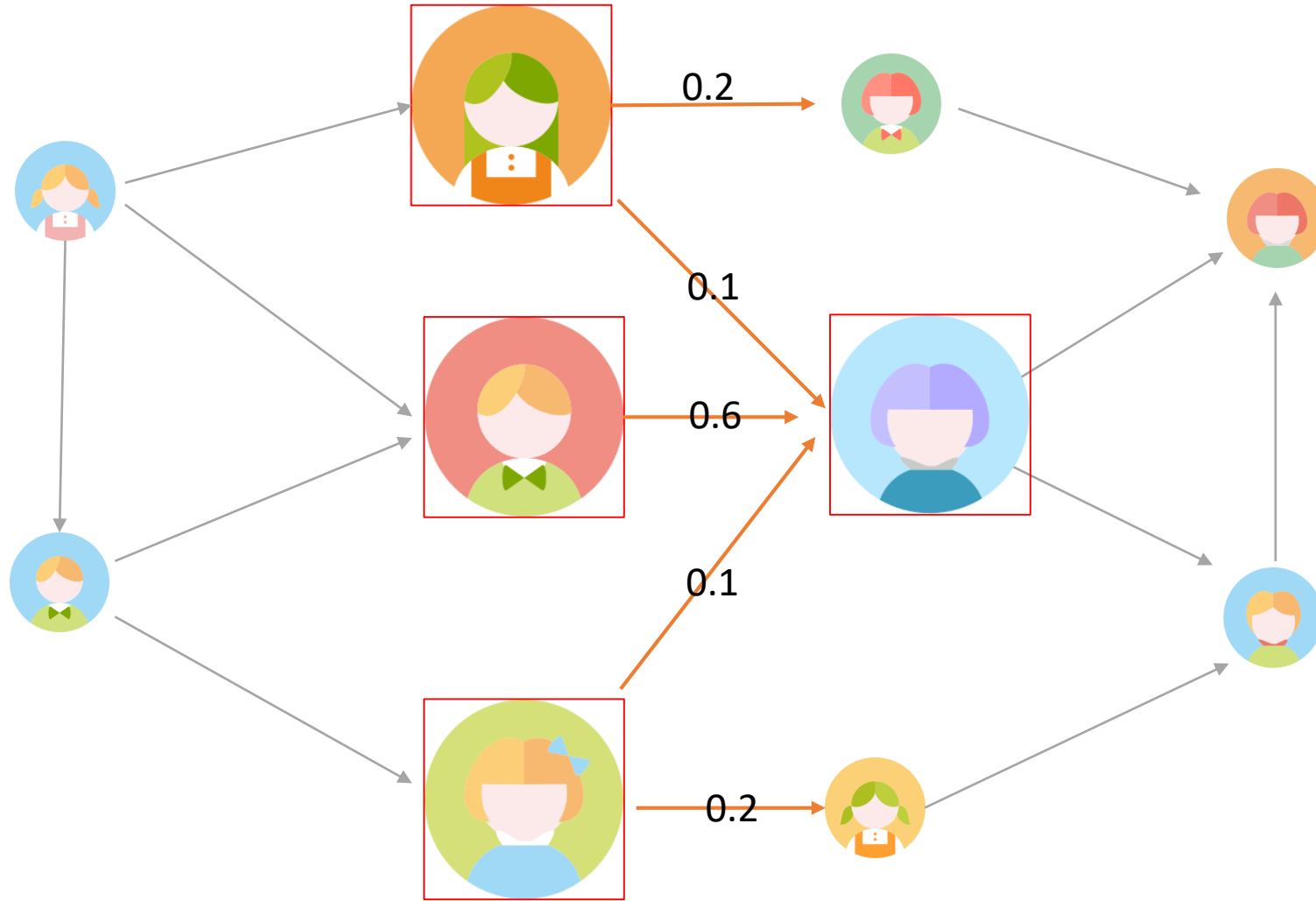
Let's consider the common **herd behavior** in real life:



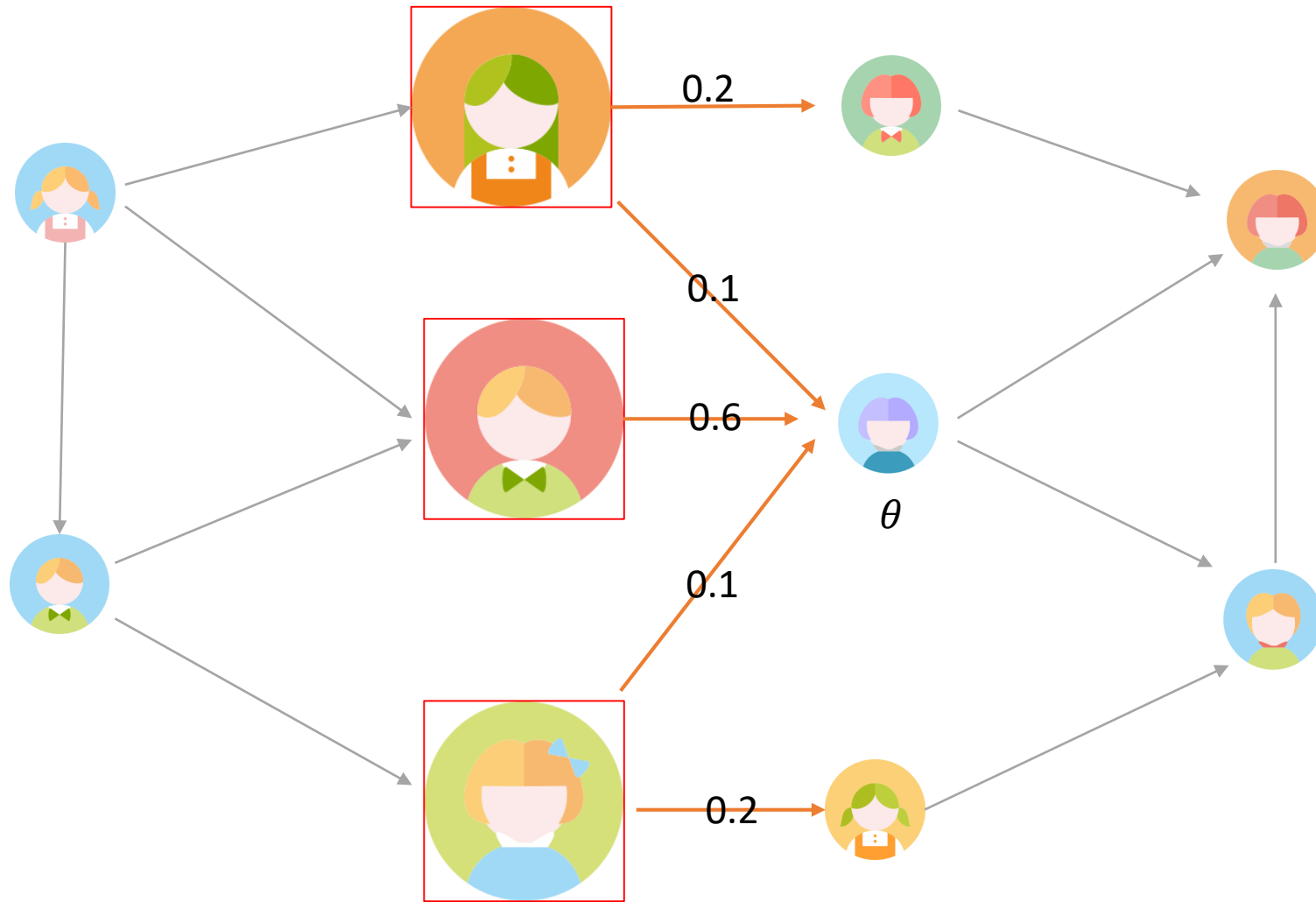
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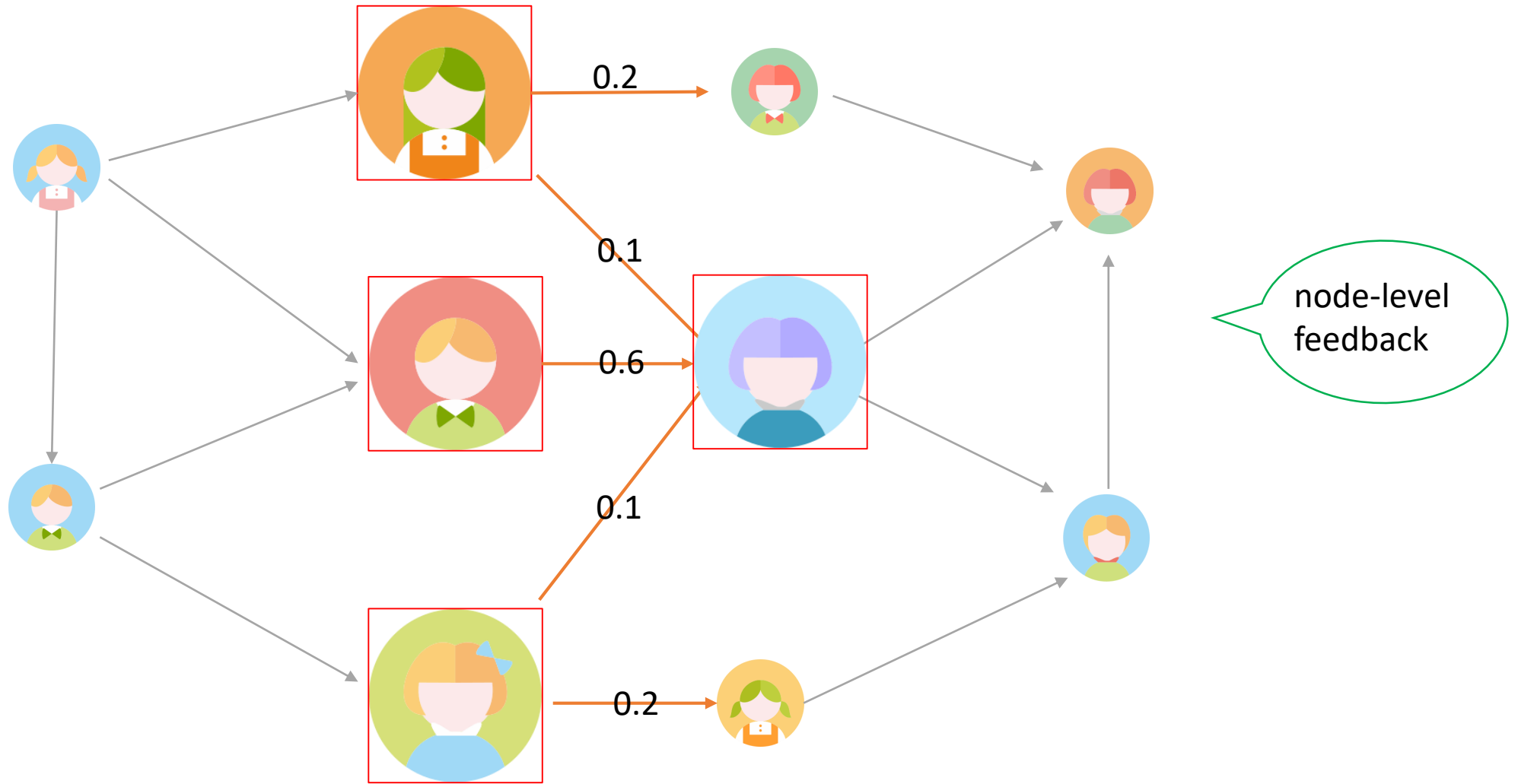


This phenomenon can be well described by the **Linear Threshold (LT) Model**



If the **sum of weights from active in-neighbors** $\geq \theta$: then this user is influenced

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If the sum of weights from active in-neighbors $\geq \theta$: then this user is influenced

How to design the policy to solve the OIM problem?

The agent wants to

- **learn** unknown parameters as much as possible
- **achieve** as high influence spread as possible

Trade-off: exploration & exploitation

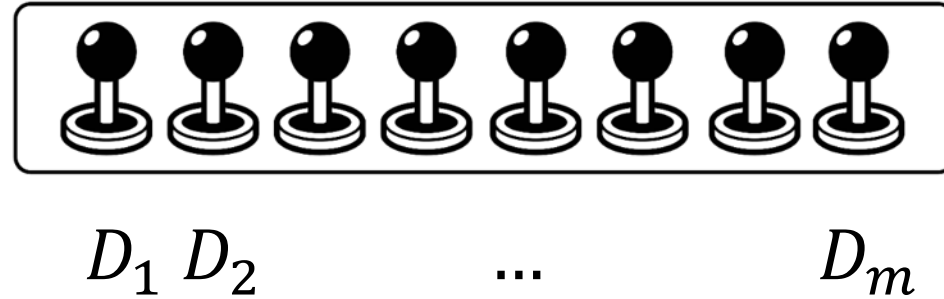
try those seed sets that the agent still does **not know well** to achieve potential high influence spread

focus on these seed sets which enjoy the **maximum influence spread so far** to get relatively high rewards



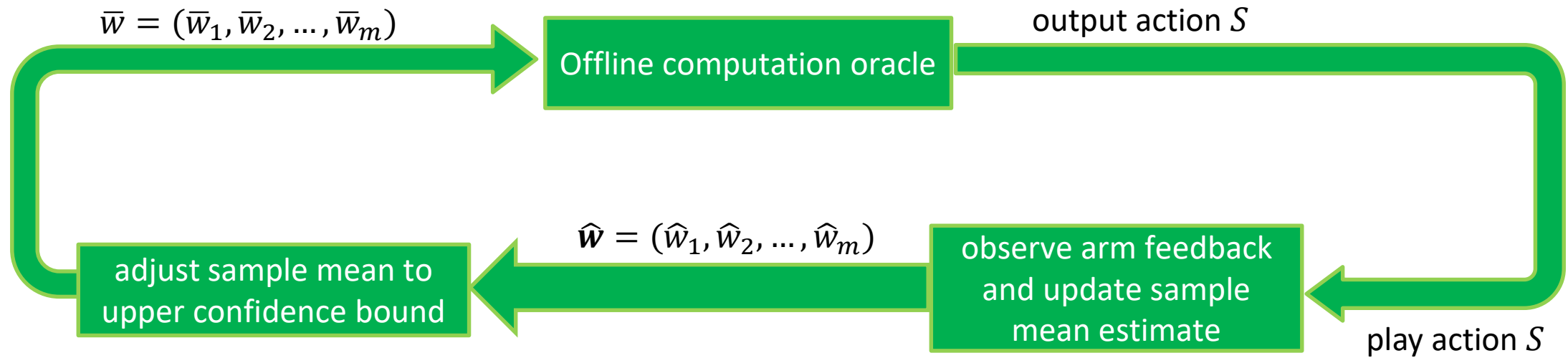
Combinatorial Multi-armed Bandit with Probabilistically Triggered arms
(CMAB-T)

CMAB-T framework



- There are totally m base arms.
Each arm i is associated with an unknown reward distribution D_i
- The agent selects a set of base arms, other arms may be probabilistically triggered
- The agent receive the reward of this action
- The agent has observations on the output of triggered arms and update its knowledge

Policy: Combinatorial Upper Confidence Bound (CUCB)



$$\bar{w}_i = \min \left\{ \hat{w}_i + \sqrt{\frac{3 \ln t}{2T_i}}, 1 \right\}$$

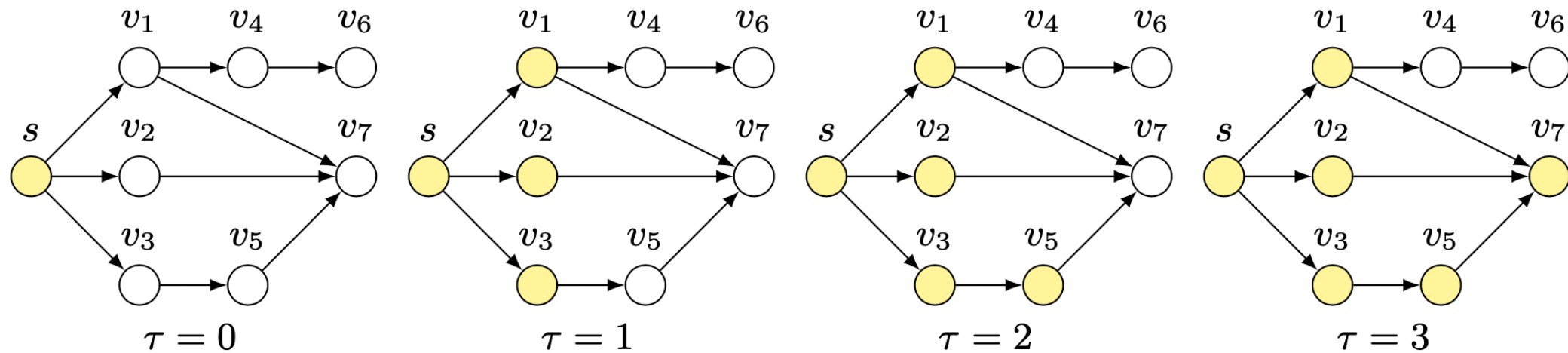
key tradeoff between exploration and exploitation:

- if T_i is small, \bar{w}_i is large (explore)
- otherwise $\bar{w}_i \rightarrow \hat{w}_i \rightarrow w_i$ (exploit)

T_i : # of times arm i is observed; initially 0

t : current round number; initially 1

How to solve the OIM problem under the LT model?



- Only **group effect** can be observed, how to **estimate the unknown weight of each edge**?
- The groups are also **random** and the observed group effect are **correlated**

How to solve the OIM problem under the LT model?

Algorithm 1 LT-LinUCB

- 1: **Input:** Graph $G = (V, E)$; seed set cardinality K ; exploration parameter $\rho_{t,v} > 0$ for any t, v ; offline oracle **PairOracle**
 - 2: **Initialize:** $M_{0,v} \leftarrow I \in \mathbb{R}^{|N(v)| \times |N(v)|}$, $b_{0,v} \leftarrow 0 \in \mathbb{R}^{|N(v)| \times 1}$, $\hat{w}_{0,v} \leftarrow 0 \in \mathbb{R}^{|N(v)| \times 1}$ for any node $v \in V$
 - 3: **for** $t = 1, 2, 3, \dots$ **do**
 - 4: Compute the confidence ellipsoid $\mathcal{C}_{t,v} = \left\{ w'_v \in [0, 1]^{|N(v)| \times 1} : \|w'_v - \hat{w}_{t-1,v}\|_{M_{t-1,v}} \leq \rho_{t,v} \right\}$ for any node $v \in V$
 - 5: Compute the pair (S_t, w_t) by **PairOracle** with confidence set $\mathcal{C}_t = \{\mathcal{C}_{t,v}\}_{v \in V}$ and seed set cardinality K
 - 6: Select the seed set S_t and observe the feedback
 - 7: // Update
 - 8: **for** node $v \in V$ **do**
 - 9: Initialize $A_{t,v} \leftarrow 0 \in \mathbb{R}^{|N(v)| \times 1}$, $y_{t,v} \leftarrow 0 \in \mathbb{R}$
 - 10: Uniformly randomly choose $\tau \in \{\tau' : \tau_{t,1}(v) \leq \tau' \leq \tau_{t,2}(v) - 1\}$
 - 11: **if** v is influenced and $\tau = \tau_{t,2}(v) - 1$ **then**
 - 12: $A_{t,v} = \chi(E_{t,\tau}(v))$, $y_{t,v} = 1$
 - 13: **else if** $\tau = \tau_1(v), \dots, \tau_2(v) - 2$ or $\tau = \tau_2(v) - 1$ but v is not influenced **then**
 - 14: $A_{t,v} = \chi(E_{t,\tau}(v))$, $y_{t,v} = 0$
 - 15: **end if**
 - 16: $M_{t,v} \leftarrow M_{t-1,v} + A_{t,v} A_{t,v}^\top$, $b_{t,v} \leftarrow b_{t-1,v} + y_{t,v} A_{t,v}$, $\hat{w}_{t,v} = M_{t,v}^{-1} b_{t,v}$
 - 17: **end for**
 - 18: **end for**
-

How to solve the OIM problem under the LT model?

- Through detailed analysis of the information diffusion and breaking the complex correlation of LT model
- Group observation modulated (GOM)** bounded smoothness property is proved to analyze the difference of the influence spread

How to solve the OIM problem under the LT model?

Theorem 1. (*GOM bounded smoothness*) For any two weight vectors $w, w' \in [0, 1]^m$ with $\sum_{u \in N(v)} w(e_{u,v}) \leq 1$, the difference of their influence spread for any seed set S can be bounded as

$$|r(S, w') - r(S, w)| \leq \mathbb{E} \left[\sum_{v \in V \setminus S} \sum_{u \in V_{S,v}} \sum_{\tau = \tau_1(u)}^{\tau_2(u) - 1} \left| \sum_{e \in E_\tau(u)} (w'(e) - w(e)) \right| \right], \quad (6)$$

where the definitions of $\tau_1(u)$, $\tau_2(u)$ and $E_\tau(u)$ are all under weight vector w , and the expectation is taken over the randomness of the thresholds on nodes.

This theorem connects the **reward difference** with weight differences on the distilled **observations**, which are also the information used to **update the algorithm**

This is the first OIM result under LT model

Our LT-LinUCB(LT)	IMLinUCB(IC)	CUCB(IC)
$\tilde{O}(n^{7/2} \sqrt{m} \cdot \sqrt{T})$	$\tilde{O}(nm^{3/2} \cdot \sqrt{T})$	$\tilde{O}(nm \cdot \sqrt{T})$

n is the number of nodes and m is the number of edges

Which may be due to less observed information under LT model.

Thanks!